

ESCA GIRLS' UNDER 13 HARDBALL COMPETITION



PLAYING REGULATIONS

- a. Teams shall consist of eight female players aged 13 or under (i.e. Year 7 and Year 8)
- b. Each game will consist of one innings per side. Each innings shall be 10 overs. An innings should be completed inside 40 minutes
- c. All players must wear appropriate protective clothing, which must include batting or wicket-keeping gloves, batting or wicket-keeping pads, and a cricket helmet with a visor
- d. A junior hard cricket ball should be used (4¾ oz)
- e. The pitch length should be **19 yards** with a boundary distance of 30 yards
- f. No fielder, other than the wicket-keeper, shall field within eleven yards of the batter on strike, except behind the wicket on the off side
- g. All the usual means of dismissal apply. When the batter is out, she is out
- h. A batter must retire on having scored 20 runs. The batter may, however, resume their innings if their side is bowled out within the allotted overs, provided their team has a minimum of seven players. The innings shall be resumed sequentially with other batters who have retired under this rule
- i. Each player, except for the wicket-keeper, must bowl a minimum of one over and a maximum of two overs, except in the case of injury to another bowler, during the game. No wicket-keeper shall be allowed to bowl except in the case of injury to another bowler, during the game. If a bowler is unable to complete an over due to injury, another bowler, who has not completed her quota, may complete the over. The number of balls left to be bowled shall count as a complete over for the replacement bowler.
- j. Two runs shall be the penalty for a wide ball and a no ball, but no extra delivery shall be bowled, except in the last over of an innings when the two-run penalty will still apply, but an additional ball shall be bowled
- k. Any delivery, regardless of pace, which passes or would have passed on the full above waist height of the striker standing upright at the crease, shall be called and signalled a no ball, whether it is likely to inflict physical injury on the striker or not

The result

- l. The team scoring the higher number of runs will be the winner. In the Group Phase, points awarded will be **WIN 4pts; TIE** (equal total runs scored) **2 pts; LOSS 1 pt.**
- m. In the Final, if the total scores are equal, a super over shall be bowled to determine the winner. The super over shall be one, six-ball over bowled by one bowler. The team scoring the higher number of runs in the super over shall be the winner. If the scores are equal in the super over, the side losing the fewer wickets in the whole match (including the super over) shall be the declared the winner.